#### Art /DT

Skills:

Painting techniques Investigate and combine materials and processes.

Developing the control of tools and techniques

### Tasks:

Egyptian tomb art
Constructing an Egyptian death mask
Creating a cartouche with hieroglyphics
Painting of an Egyptian god.



## Music

Objectives: using instruments to create a scene. e.g. visiting Tutankhamen's tomb,
Group improvisation and performance

To use rhythmic ostinato in a pyramid building composition

## Skills and understanding/knowledge

Play and perform in solo and group contents Play musical instruments with increasing accuracy, fluency, and rhythm. Improvise and compose music for a range of purposes

Analyse and compare sounds Improve their own and others' work Sing in unison and parts

## Computing

Vector drawing Building simple web pages

# EPIC EGYPTIANS

## History

Objectives: To explore the achievements of one of the earliest civilizations – an overview of where and when the first civilizations appeared and an in-depth study of Ancient Egypt,

### Skills:

AD, century

Fit people and events within a chronological framework
Use dates and vocabulary related to the passing of time including ancient, BC,

To know and understand the nature of ancient civilizations

Use a range of sources of information to find out about events and changes. Understand historical concepts such as continuity and change, cause and consequence, and use them to make connections, draw contrasts, analyse trends, and frame historically valid questions

Understand how evidence is used rigorously to make historical claims, and discern how and why contrasting arguments and interpretations of the past have been constructed

Where does Ancient Egypt sit in the chronology of ancient civilizations? How can we use evidence and inference to find out what Ancient Egypt was like 5000 years ago?

Mummification: how did the Ancient Egyptians see life after death? How did they worship? How did they communicate? What was life like?

## Science: Interdependence and adaptation

Key learning:

- Living things (including micro-organisms) can be classified into broad groups according to common observable characteristics.
- The animals and plants in any habitat are interdependent
- Food chains and webs help us to understand the feeding relationships in many different habitats
- Animals and plants are adapted to suit their environment in different ways
- Human activity can significantly affect the environment
- · Different plants grow in different types of soil.

Enrichment – Trip to Haslemere museum Summer Production

### **PSHE**

Physical health and mental well-being. Growing and changing

#### PI

Objectives:

To create a Egyptian style dance looking to isolating movements. Athletics skills for sports day Rounders

Skills:

Create and link dance phrases using simple dance structure. Perform dances with an awareness of rhythmic dynamic and expressive qualities.

### **English: writing**

SPAG revision and consolidation. Spelling: ongoing skills

Setting description- desert pyramids, description of a tomb discovery Howard Carter's diary Instructions for mummification Researching an Egyptian god Create your own Egyptian god. Recount: A day in the life of an

## Reading:

Egyptian farmer

Guided reading tasks linked to Secrets of a Sun King by Emma Carroll

Explore topic related non-fiction texts

#### Maths:

Using the 4 operations in different contexts

Revisit fractions, decimals and percentages

Pyramids and shape- nets and building shape, geometry Measures including time & money Investigative work

Mental maths skills, ongoing times tables, factors, multiples etc.

